

The Sundering Spring, 03

Longwalker,

Word has come from Oyfanen via one of her animal allies. Yes, the Dryad of Laughing Hollow has broken her decades of silence. The message was cryptic but not overly so. This is what she had to say:

"A company of liberators has taken the shining path to Jolkoun. Though they declined my invitation to commiserate, they have breached the goblinoid held walls."

It seems Isteval chose well, though I fear what implications a goblin take over of the walled village might mean. Who are these goblins? From where did they come from? The Misty Forest or the Fortorn Hills? Perhaps the High Moor. I know not the answers and that is perhaps most troubling of all.

If Oyfanen is unerring, the Company of Isteval has reached Jolkoun via the River Delimbyir. Though I can not give the Adventurers too much credit if they fail to recognize an ally like Oyfanen, for it does not bode well for their chances of success.

I have reached the Ardeep and my scouts are combing the wilds. Traces of the Gnolls have been found, however the spore they leave behind is unlike any I've seen in the

Delimbyir Vale before. My scouts whisper that the gnolls have bred terrible war beasts using foreign stock. In any case, something is truly amiss in the Ardeep.

My words will reach you again once I learn of the Company's fate. It is heartening to know they have breached the Goblin stranglehold of Jolkoun. I try not to dwell on dark thoughts regarding the fate of Jolkoun's people and hope Isteval's Company is in time to aid them somehow.

Until we meet again, Uncle.

Kelson

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